

# Three quantum learning algorithms

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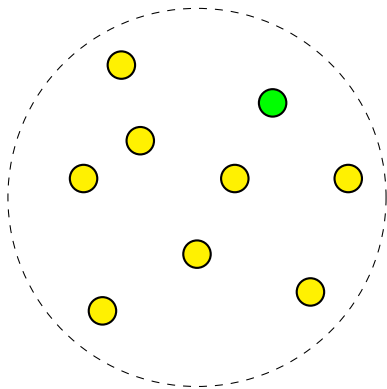
Talk based on joint work with [Andris Ambainis](#) and ongoing joint work with [Scott Aaronson](#), [David Chen](#), [Daniel Gottesman](#) and [Vincent Liew](#).

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# What is learning?



## In this talk

**Learning** a set  $S \equiv$  identifying an arbitrary, unknown object picked from  $S$ .

## This talk

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drink deep, or taste not the Pierian spring:  
there shallow draughts intoxicate the brain,  
and drinking largely sobers us again.”

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On this principle, I'll talk about **three** optimal quantum algorithms for learning an unknown...

- ...**bit-string**, given access to “wildcard” queries;
- ...**low-degree multilinear polynomial**;
- ...**stabilizer state**.

**Bonus mini-result:** A composition theorem for classical decision tree complexity.

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- A generalisation of the simple “standard” model where each query is to an individual bit of  $x$ .

### Example

Imagine the hidden string is  $x = 01101$ . Then querying...

- $0 * 1 * 1$  returns 1;
- $* 1 * 1 *$  returns 0.

## Search with wildcards

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**Contrast:** In the standard model, there is a quantum speed-up by about a factor of 2 [van Dam '98], and this is optimal.

# Solving SWW

The solution to SWW is based on this claim:

## Measurement Lemma

Fix  $n \geq 1$  and, for any  $0 \leq k \leq n$ , set

$$|\psi_x^k\rangle := \frac{1}{\binom{n}{k}^{1/2}} \sum_{S \subseteq [n], |S|=k} |S\rangle |x_S\rangle,$$

where  $|x_S\rangle := \bigotimes_{i \in S} |x_i\rangle$ . Then, for any  $k = n - O(\sqrt{n})$ , there is a quantum measurement (POVM) which, on input  $|\psi_x^k\rangle$ , outputs  $\tilde{x}$  such that the expected Hamming distance  $d(x, \tilde{x})$  is  $O(1)$ .

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Why does this let us solve SWW?



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- $\dots$  but after each measurement, an expected  $O(1)$  bits are incorrect.
- How to fix these?

# Combinatorial group testing (CGT)

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In particular, we would like to **minimise the dependence on  $n$** .

# Classical results

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- Many applications known: molecular biology, data streaming algorithms, compressed sensing, pattern matching in strings, ...
- See the book “Combinatorial Group Testing and Its Applications” [Du and Hwang '00] for more.

# Quantum algorithms for CGT

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- In the CGT problem, we have access to an oracle which computes  $f(s) = \bigvee_i x_i s_i$  for arbitrary  $s \in \{0, 1\}^n$ . But if  $|x| \leq 1$ , then for any  $s$ ,  $\bigvee_i x_i s_i = x \cdot s$ .

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- Following each successful query, we reduce  $k$  by 1 and exclude the bit that we just learned from future queries.
- In order to learn  $x$  completely, the expected overall number of queries used is  $O(k)$ .

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- So we can use the **algorithm for CGT** to find, and correct, all incorrect bits using  $O(1)$  queries.

# Summary

- Using an efficient algorithm for CGT as a subroutine, we can solve search with wildcards using  $O(\sqrt{n})$  queries.
- This is a square-root speed-up which (apparently) does not come from amplitude amplification or quantum walks.
- **Open problem:** Determine the quantum query complexity of CGT. We have an upper bound of  $O(k)$  and a lower bound of  $\Omega(\sqrt{k})$ .

# Learning classical oracles

Consider the following basic problem.



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- If  $f$  is picked from a known set  $\mathcal{F}$ , we need at least  $\log_q |\mathcal{F}|$  queries.
- We say that  $\mathcal{F}$  can be **learned** using  $t$  queries if any function  $f \in \mathcal{F}$  can be identified with  $t$  uses of  $f$  (perhaps allowing some probability of error).

# Learning classical oracles on a quantum computer

- On a quantum computer, we have the ability to query  $f$  in **superposition**, i.e. to perform the map

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- One of the oldest results in quantum computing: the Bernstein-Vazirani algorithm [Bernstein and Vazirani '97].

## Theorem (Bernstein and Vazirani)

The class of **linear** functions  $f : \mathbb{F}_2^n \rightarrow \mathbb{F}_2$  can be learned with certainty using 1 quantum query.

$f$  is linear if  $f(x + y) = f(x) + f(y)$ ; equivalently,  $f(x) = \ell \cdot x$  for some  $\ell \in \mathbb{F}_2^n$ .

# Learning multilinear polynomials

$f : \mathbb{F}_q^n \rightarrow \mathbb{F}_q$  is a degree  $d$  multilinear polynomial:

$$f(x) = \sum_{S \subseteq [n], |S| \leq d} \alpha_S \prod_{i \in S} x_i$$

for some coefficients  $\alpha_S \in \mathbb{F}_q$ , where  $[n] := \{1, \dots, n\}$ .

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- For example, any multilinear polynomial of degree 3 can be written as

$$f(x) = \alpha_{\emptyset} + \sum_i \alpha_{\{i\}} x_i + \sum_{i < j} \alpha_{\{i,j\}} x_i x_j + \sum_{i < j < k} \alpha_{\{i,j,k\}} x_i x_j x_k.$$

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- The set of degree  $d$  polynomials over  $\mathbb{F}_2$  is known as the **binary Reed-Muller code** of order  $d$ .



# Learning multilinear polynomials

## Fact

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- **Upper bound:** It suffices to query  $f(x)$  for all strings  $x \in \mathbb{F}_q^n$  that contain only 0 and 1, and such that  $|x| \leq d$ .
- **Lower bound:** there are  $q^{\Theta(n^d)}$  distinct multilinear degree  $d$  polynomials of  $n$  variables over  $\mathbb{F}_q$ ; each classical query to  $f$  only provides  $\log_2 q$  bits of information.

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## Theorem

The class of degree  $d$  multilinear polynomials in  $n$  variables over  $\mathbb{F}_q$  can be learned exactly using  $O(n^{d-1})$  quantum queries, and this is optimal.

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Notes:

- The lower bound follows from Holevo's theorem.
- The Bernstein-Vazirani algorithm is the case  $q = 2, d = 1$ .
- Rötteler previously gave a bounded-error quantum algorithm for the case  $q = 2, d = 2$  [Rötteler '09].
- A quantum algorithm for estimating a quadratic form over the reals had previously been given by Jordan [Jordan '08].

# The algorithm

The algorithm will be based on efficient learning of linear functions, via the following lemma [de Beaudrap et al '02, van Dam et al '02].

## Lemma 1

Let  $f : \mathbb{F}_q^n \rightarrow \mathbb{F}_q$  be **linear**, and let  $g : \mathbb{F}_q^n \rightarrow \mathbb{F}_q$  be the function  $g(x) = f(x) + \beta$  for some constant  $\beta \in \mathbb{F}_q$ . Then  $f$  can be determined exactly using one quantum query to  $g$ .

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- **Proof:** query  $f$  in superposition and use the QFT over  $\mathbb{F}_q^n$ .

# The algorithm

For  $S \subseteq [n]$ ,  $|S| = k$ , define

$$f_S(x) = \sum_{\beta_1, \dots, \beta_k \in \{0,1\}} (-1)^{k - \sum_{i=1}^k \beta_i} f \left( x + \sum_{j=1}^k \beta_j e_{S_j} \right).$$

Here  $e_i$  is the  $i$ 'th element in the standard basis for  $\mathbb{F}_q^n$ ; the inner sum is over  $\mathbb{F}_q^n$  and the outer sum is over  $\mathbb{F}_q$ .

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$$f_S(x) = f(x) - f(x + e_1) - f(x + e_2) + f(x + e_1 + e_2).$$



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- A query to  $f_S$  can be simulated using  $2^k$  queries to  $f$ .
- Define the **discrete derivative** of  $f$  in direction  $i \in [n]$  as

$$(\Delta_i f)(x) := f(x + e_i) - f(x).$$

- Then  $f_S(x) = (\Delta_{S_1} \Delta_{S_2} \dots \Delta_{S_k} f)(x)$ .

# The algorithm

We will be interested in querying  $f_S$  for sets  $S$  of size  $d - 1$ . In this case, we have the following characterisation for multilinear polynomials  $f$ .

## Lemma 2

Let  $f : \mathbb{F}_q^n \rightarrow \mathbb{F}_q$  be a multilinear polynomial of degree  $d$  with expansion

$$f(x) = \sum_{T \subseteq [n], |T| \leq d} \alpha_T \prod_{i \in T} x_i.$$

Then, for any  $S$  such that  $|S| = d - 1$ ,

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**Proof:** follows easily from expressing  $f$  in terms of discrete derivatives.

# Learning all the degree $d$ terms

## The algorithm

**foreach**  $S \subseteq [n]$  such that  $|S| = d - 1$  **do**

    | Use one query to  $f_S$  to learn  $\alpha_{S \cup \{k\}}$ , for all  $k \notin S$ ;

**end**

Output the function  $f_d(x) = \sum_{S \subseteq [n], |S|=d} \alpha_S \prod_{i \in S} x_i$

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Proof of correctness:

- By Lemma 2, for any  $S$  such that  $|S| = d - 1$ , knowledge of the degree 1 component of  $f_S$  is sufficient to determine  $\alpha_{S \cup \{k\}}$  for all  $k \notin S$ .
- So knowing the degree 1 part of  $f_S$  for all  $S \subseteq [n]$  such that  $|S| = d - 1$  is sufficient to completely determine **all degree  $d$  coefficients** of  $f$ .

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- So the algorithm completely determines the degree  $d$  component of  $f$  using  $\binom{n}{d-1}$  queries to  $f_S$ , each of which uses  $2^{d-1}$  queries to  $f$ .



## Finishing up

- Once the degree  $d$  component of  $f$  has been learned,  $f$  can be reduced to a degree  $d - 1$  polynomial by crossing out the degree  $d$  part whenever the oracle for  $f$  is called.

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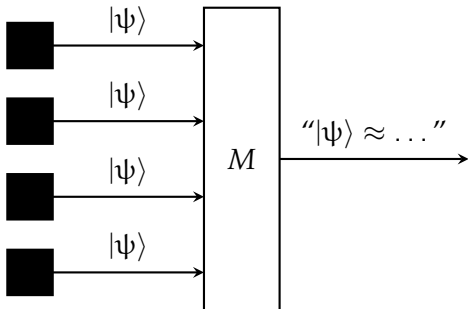
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- The number of queries used is therefore  $O(n^{d-1})$  for constant  $d$ .

# Learning quantum states

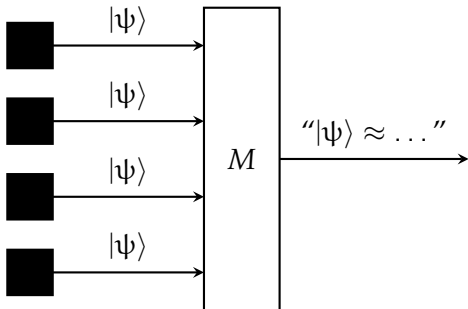
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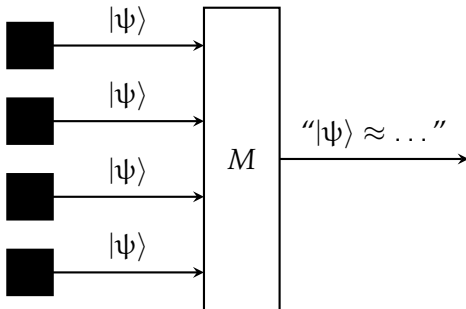
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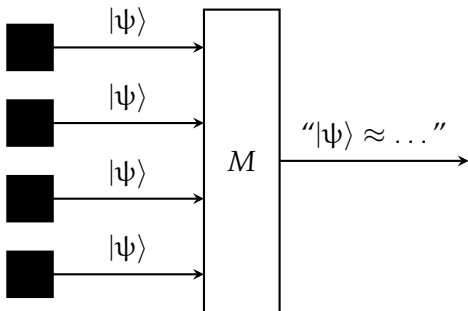
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- Can we do better?

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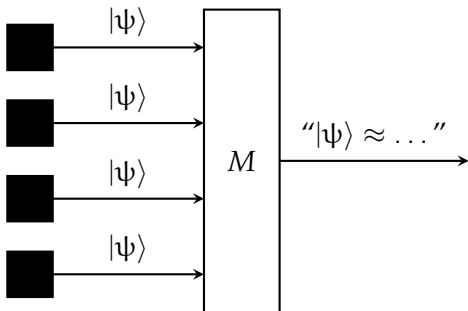


- To achieve constant fidelity between our guess and  $|\psi\rangle$ , we need  $2^{\Omega(n)}$  copies of  $|\psi\rangle$ .



# Learning quantum states

Consider the basic task of **quantum state estimation**.



- To achieve constant fidelity between our guess and  $|\psi\rangle$ , we need  $2^{\Omega(n)}$  copies of  $|\psi\rangle$ .
- In order to determine  $|\psi\rangle$  efficiently (using **poly( $n$ )** copies) we must restrict to classes of states which have **efficient descriptions**, or **change the problem**.

# Learning quantum states

Some examples where this has been done:

- [Cramer et al '10] give an efficient algorithm for learning **matrix product states**.
- [Aaronson '06] introduces “**pretty good tomography**”: relax to attempting to predict the outcomes of “most” measurements on the state.
- [Flammia and Liu '11] and [da Silva et al '11] give efficient algorithms for **certifying** the production of certain states.

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- $|\psi\rangle$  is a stabilizer state of  $n$  qubits if there exists a subgroup  $G$  of  $2^n$  pairwise commuting Pauli matrices (with  $\pm 1$  phases) such that  $M|\psi\rangle = |\psi\rangle$  for all  $M \in G$ .
- Examples include GHZ states, cluster states, states occurring in quantum error-correcting codes, ...

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A stabilizer state of  $n$  qubits is completely specified by a generating set for its stabilizer ( $n$  Pauli matrices on  $n$  qubits). There are  $2^{\Theta(n^2)}$  stabilizer states of  $n$  qubits.

# Prior work on learning stabilizer states

[Aaronson and Gottesman '08] have previously given quantum algorithms for learning an unknown stabilizer state  $|\psi\rangle$ :

- An algorithm which uses  $O(n)$  copies of  $|\psi\rangle$  and runs in time  $O(n^4)$ ;
- An algorithm which uses  $O(n^2)$  copies of  $|\psi\rangle$ , runs in time  $O(n^4)$  and uses only single-copy measurements.

# Learning stabilizer states

## Theorem

There is a quantum algorithm which learns an unknown stabilizer state  $|\psi\rangle$  given access to  $O(n)$  copies of  $|\psi\rangle$ , and runs in time  $O(n^3)$  (or better).

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Notes on this result:

- By [Holevo's theorem](#), this is optimal in terms of the scaling of the number of copies of  $|\psi\rangle$  used.
- Any algorithm for learning stabilizer states requires  $\Omega(n^2)$  time just to write the output.
- The algorithm makes measurements on two copies of  $|\psi\rangle$  at a time.

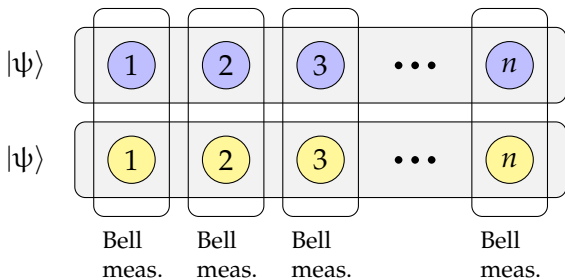


# The algorithm

The algorithm is based on the following subroutine.

## Bell sampling

- 1 Create two copies of  $|\psi\rangle$ .
- 2 Measure each pair of qubits of  $|\psi\rangle^{\otimes 2}$  in the Bell basis.



# Learning stabilizer states

- For  $z, x \in \{0, 1\}$ , write  $\sigma_{zx} := \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}^z \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}^x$ .
- For  $s \in \{0, 1\}^{2n}$ , write

$$\sigma_s := \sigma_{s_1 s_2} \otimes \cdots \otimes \sigma_{s_{2n-1} s_{2n}}.$$

## Fact

Let  $|\psi\rangle$  be a state of  $n$  qubits. Performing Bell sampling on  $|\psi\rangle^{\otimes 2}$  returns outcome  $s$  with probability

$$\frac{|\langle \psi | \sigma_s | \psi^* \rangle|^2}{2^n}.$$

## Bell sampling and stabilizer states

- Up to an overall phase every stabilizer state  $|\psi\rangle$  can be written in the form

$$|\psi\rangle = \frac{1}{\sqrt{|A|}} \sum_{x \in A} i^{\ell(x)} (-1)^{q(x)} |x\rangle,$$

where  $A$  is an **affine subspace** of  $\mathbb{F}_2^n$ , and  $\ell, q : \{0, 1\}^n \rightarrow \{0, 1\}$  are linear and quadratic (respectively) polynomials over  $\mathbb{F}_2$  [Dehaene and Moor '02].

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- Hence

$$|\psi^*\rangle = \sigma_{10}^{\otimes S} |\psi\rangle.$$

## Bell sampling and stabilizer states

- If we perform Bell sampling on  $|\psi\rangle^{\otimes 2}$ , we receive outcome  $t$  with probability

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- Let  $G$  stabilize  $|\psi\rangle$  and let  $T$  denote the set of strings  $t \in \{0, 1\}^{2n}$  such that  $\sigma_t \in G$ , up to a phase. Then  $T$  is an  $n$ -dimensional **linear subspace** of  $\mathbb{F}_2^{2n}$ .



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- Bell sampling gives an outcome  $r$  which is uniformly distributed on the set  $\{t \oplus s : t \in T\}$  for some  $s \in \{0, 1\}^{2n}$ .

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  - If the dimension of the subspace of  $\mathbb{F}_2^{2n}$  spanned by these vectors is  $n$ , any basis of this subspace is a basis for  $T$ .

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  - If the dimension of the subspace of  $\mathbb{F}_2^{2n}$  spanned by these vectors is  $n$ , any basis of this subspace is a basis for  $T$ .
- Although  $T$  does not contain information about phases, determining  $T$  suffices to uniquely determine  $|\psi\rangle$ .
  - Once we have found a basis for  $T$ , we can measure  $|\psi\rangle$  in the eigenbasis of each corresponding Pauli matrix  $M$  to decide whether  $M|\psi\rangle = |\psi\rangle$  or  $M|\psi\rangle = -|\psi\rangle$ .

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  - 2 Add  $r \oplus r_0$  to  $S$ .
- 4 Determine a basis for  $S$ ; call this basis  $B$ .

# Learning stabilizer states

## The algorithm

- 1 Set  $S = \emptyset$ .
- 2 Create two copies of  $|\psi\rangle$  and perform Bell sampling, obtaining outcome  $r_0$ .
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- 4 Determine a basis for  $S$ ; call this basis  $B$ .
- 5 For each element of  $B$ , measure a copy of  $|\psi\rangle$  in the eigenbasis of the corresponding Pauli matrix  $M$  to determine whether  $M|\psi\rangle = |\psi\rangle$  or  $M|\psi\rangle = -|\psi\rangle$ .

## Summary of learning stabilizer states

- The algorithm uses  $O(n)$  copies of  $|\psi\rangle$ . Time complexity is dominated by finding a basis for  $S$  ( $O(n^3)$  time or better).

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- The algorithm fails (i.e. does not identify  $|\psi\rangle$ ) if each of the  $2n$  samples  $r \oplus r_0$  lies in a subspace of  $T$  of dimension at most  $n - 1$ . This occurs with probability at most  $2^{-n}$ .

## **Bonus:** a composition theorem for decision tree complexity

Imagine we want to compute a function of the form

$$h(x) = g(f^1(x^1), \dots, f^n(x^n)),$$

where  $x^i \in \{0, 1\}^{m_i}$ , using the minimal number of classical queries to  $x$ .

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One strategy to compute  $h$ :

- Replace  $g$  with the function  $\bar{g}$  given by substituting the values taken by any constant functions  $f^i$  into  $g$ .
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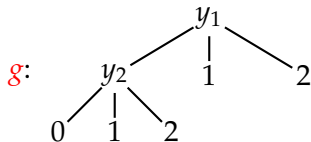
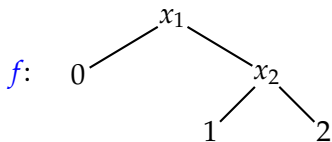
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**“Theorem”:** The  $x^i$  inputs are independent, so this is the most efficient way to compute  $g$ .

## Counterexample to "theorem"

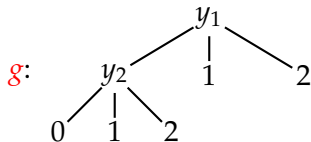
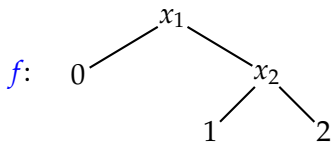
Let  $f : \{0, 1\}^2 \rightarrow \{0, 1, 2\}$  and  $g : \{0, 1, 2\}^2 \rightarrow \{0, 1, 2\}$  be defined by the decision trees below (where edges correspond to elements of  $\{0, 1\}$  or  $\{0, 1, 2\}$  in ascending order from left to right).



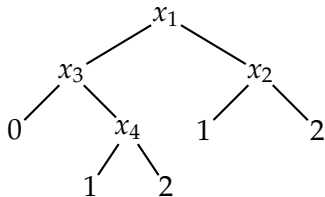


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Set  $h(x_1, x_2, x_3, x_4) = g(f(x_1, x_2), f(x_3, x_4))$ . Then  $h$  can be computed using only 3 queries:



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- Implies various corollaries, e.g. a direct sum theorem for decision tree complexity (a special case of a result of [Jain, Klauck and Santha '10]) and optimal bounds for iteratively defined functions.
- The quantum equivalent of this result was proven by [Høyer, Lee and Špalek '07] and [Reichardt '09].

# Summary

We can learn...

- ...  $n$ -bit strings with  $O(\sqrt{n})$  wildcard queries;
- ... degree  $d$   $n$ -variate multilinear polynomials with  $O(n^{d-1})$  queries;
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Open problems:

- Determine the quantum query complexity of CGT.
- Other applications of SWW! A possible example: testing juntas.
- What about testing stabilizer states?

# Thanks!

Some further reading:

- The algorithm for search with wildcards: [arXiv:1210.1148](#)  
(joint work with Andris Ambainis)
- The algorithm for learning multilinear polynomials:  
[arXiv:1105.3310](#)
- The algorithm for learning stabilizer states:  
[arXiv:13??.????](#) (joint work with Scott Aaronson, David Chen, Daniel Gottesman and Vincent Liew)
- The composition theorem for decision tree complexity:  
[arXiv:1302.4207](#)



## Proving the measurement lemma

We finally need to prove we can distinguish the  $|\psi_x^k\rangle$  states. We use the **pretty good measurement (PGM)**.

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$$G_{xy} = \langle \psi_x^k | \psi_y^k \rangle = \frac{1}{\binom{n}{k}} \sum_{S \subseteq [n], |S|=k} [x_S = y_S] = \frac{\binom{n-d(x,y)}{k}}{\binom{n}{k}}.$$

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- $D_k$  can be upper bounded using Fourier duality and some combinatorics.