

# Games for Supervaluation and Dependency

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- It is possible to use *2 person perfect information games* to give an epistemic variation on the Kripkean semantic approach to introducing a partially defined truth predicate to a formal language.
- We shall review the notion of such games, emphasising particularly *open* games.
- We then see how a Kripkean fixed point using Strong Kleene truth tables can be characterised using open games (due to Martin<sup>1</sup>).
- We then consider such games for supervaluation fixed points.
- Then we sketch H. Leitgeb's notion of *dependency* and see likewise how we can characterise grounded sentences in terms of strategies for particular games.

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<sup>1</sup>D.A.Martin *Revision and its rivals* Phil. Issues, **8**, 1997

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- We say  $G_A$ , or just  $A$ , is *determined* if either player has a winning strategy in this game.
  - Thus a strategy for player  $I$  is a rule or function that takes the even length sequence  $k_0, \dots, k_{2n-1}$  played so far, and tells him/her what to play for  $k_{2n}$ . Analogously for  $II$ .

**Definition** (i) Let  $s = (s_0, \dots, s_m)$ ; then

$N_s = \{\vec{k} \in \mathbb{N}^{\mathbb{N}} \mid k_i = s_i (i \leq m)\}$  is a *basic open set*.

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**Proof:** *Observation:* Suppose  $I$  has no winning strategy. Then whatever he plays as  $k_0$   $II$  has a reply  $k_1$  so that  $I$  has no winning strategy  $\tau$  in the “sub-game” from this point onwards. (Otherwise he *does* have a strategy in  $G_A$ : play such a  $k_0$ ; when  $II$  has replied  $k_1$  then he continues with  $\tau$ .)

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By repeating the Observation, she has a play  $k_3$  so that  $I$  has no w.s. from this point on.

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$II$  can thus play to the end of the game, and at no finite point in the game has  $I$  won (Interpretation: at no finite position  $s = k_0, \dots, k_n$  does  $A$  contain  $N_s$ . This means  $\vec{k} \notin A$ . QED

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- Note: Determinacy of  $A$  symmetrically implies the determinacy of its complement. Hence “Closed” Determinacy holds too.

We consider a first order language  $\mathcal{L}$  (in  $\vee, \neg, \exists$  and extending that of arithmetic), and add a new monadic predicate symbol  $\dot{T}$  to obtain  $\mathcal{L}_{\dot{T}}$ . (We assume a recursive gödelisation of the language so that, e.g. each sentence  $\sigma$  of  $\mathcal{L}_{\dot{T}}$  obtains a code number  $\ulcorner \sigma \urcorner$ , plus ....)

If we are given an  $\mathcal{L}_{\dot{T}}$ -structure  $\mathcal{M}$  and are in possession of a partial evaluation of  $\dot{T}$  in  $\mathcal{M}$  as  $A = (A^+, A^-)$  as to what is in or out of  $T_{\mathcal{M}}$ , the Strong Kleene rules allow us to extend that partial valuation to  $\Gamma(A) =_{df} (\Gamma(A)^+, \Gamma(A)^-)$ :

# Rules for Strong Kleene

- If  $\varphi \in \mathcal{L}$  is atomic then
$$\ulcorner \varphi \urcorner \in \Gamma(A)^+ \quad (\Gamma(A)^-) \iff \mathcal{M} \models \varphi \quad (\mathcal{M} \models \neg \varphi).$$
- If  $\varphi \in \mathcal{L}_{\dot{T}}$  is  $\dot{T}(\ulcorner \sigma \urcorner)$  then
$$\ulcorner \varphi \urcorner \in \Gamma(A)^+ \quad (\Gamma(A)^-) \text{ iff } \ulcorner \sigma \urcorner \in A^+ \quad (\ulcorner \sigma \urcorner \in A^-).$$
- $\ulcorner \varphi \urcorner \in \Gamma(A)^+$  if  $\varphi$  is:
  - (i)  $\psi \vee \chi$  & either  $\ulcorner \psi \urcorner$  or  $\ulcorner \chi \urcorner \in \Gamma(A)^+$ ;
  - (ii)  $\neg \psi$  &  $\ulcorner \psi \urcorner \in \Gamma(A)^-$ ;
  - (iii)  $\exists v \psi(v)$  & for some  $n$   $\ulcorner \psi[\underline{n}] \urcorner \in \Gamma(A)^+$ .
- $\ulcorner \varphi \urcorner \in \Gamma(A)^-$  if  $\varphi$  is:
  - (i) \_\_\_\_\_ & both  $\ulcorner \psi \urcorner$  and  $\ulcorner \chi \urcorner \in \Gamma(A)^+$ ;
  - (ii) \_\_\_\_\_ &  $\ulcorner \psi \urcorner \in \Gamma(A)^+$ ;
  - (iii) \_\_\_\_\_ & for all  $n$   $\ulcorner \psi[\underline{n}] \urcorner \in \Gamma(A)^+$ .

- We take a first order structure  $\mathcal{M}$  appropriate for a language  $\mathcal{L}_{\mathcal{M}}$ .
- We define a game  $G_{\varphi}$  where  $\varphi \in \mathcal{L}_{\mathcal{M}}$  is a sentence.

# Martin's games for Strong Kleene fixed points

Fix  $\varphi \in \text{Sent} \cap \mathcal{L}_{\vec{J}}$ .  $G_\varphi$  is as follows: Player  $I$  tries to verify  $\varphi$ , Player  $II$  to falsify  $\varphi$ ; they list sentences  $\varphi_m$ .



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If  $\varphi_m$  is the last sentence played, and it was played by Player  $i$ :

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$\psi \vee \chi$	then Player $i$ lists as $\varphi_{m+1}$ :	either $\psi$ or $\chi$ ;
$\neg\psi$	then the other player lists as $\varphi_{m+1}$ :	$\psi$ ;
$\exists v\psi(v)$	then Player $i$ must list as $\varphi_{m+1}$ :	$\varphi[\underline{n}]$ for some $n$ ;
$\dot{T}(\ulcorner\sigma\urcorner)$	then Player $i$ lists as $\varphi_{m+1}$ :	$\sigma$ .

Play terminates if  $\varphi$  is atomic:

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otherwise player  $i$  *wins* iff  $(\varphi_m)_{\mathcal{M}}$ .

- If the game continues for infinitely many steps it is declared a draw.
- This does not conform to the strict format of an open game, because it allows for infinite plays to be so declared, but this is inessential.
- Note the compositionality of the Strong Kleene rules is reflected in the game's rules.



# Supervaluation Schemes

Take  $\mathcal{L}, \dots \mathcal{M}$  with a partial evaluation  $A = (A^+, A^-)$  as before, we define:

$$\Gamma(A) =_{df} (\Gamma(A)^+, \Gamma(A)^-):$$

$$\begin{aligned} & \ulcorner \varphi \urcorner \in \Gamma(A)^+ \quad (\Gamma(A)^- \text{ resp. } ) \text{ iff} \\ & \forall U \supseteq A^+ [U \cap A^- = \emptyset, \implies (\mathcal{M}, U) \models \varphi \quad (\neg \varphi \text{ resp.})]. \end{aligned}$$

- This is again monotonic:

$A^{+/-} \subseteq B^{+/-} \implies \Gamma(A)^{+/-} \subseteq \Gamma(B)^{+/-}$ , and starting from  $(\emptyset, \emptyset)$  we can build up a *least fixed point*:

$$(\Gamma_{\infty}^+, \Gamma_{\infty}^-) = (\bigcup_{\alpha} \Gamma_{\alpha}^+, \bigcup_{\alpha} \Gamma_{\alpha}^-).$$

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*Rules for II:* Idea: Agathe is trying to play a sequence  $\Sigma$  of sentences  $(m_0, m_1, \dots)$  of the language  $\mathcal{L}^+$  such, if  $\Psi$  is the extension of  $\dot{T}$  so listed, (i.e.  $\Psi = \{ \ulcorner \sigma \urcorner \mid \exists i m_i = \ulcorner \sigma \urcorner \in \dot{T} \urcorner \}$  ) then  $\Sigma$  is the complete theory of  $\langle \mathbb{N}, +, \times, 0, ', \dots, \Psi \rangle$ . Additionally she is trying to ensure  $\varphi \notin \Sigma$ .

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We may think of the game as a series of queries *Is*  $\tau \in \Sigma?$  by Ulrich (including the sentences as to whether  $\ulcorner \sigma \urcorner \in \dot{T}$ ); Agathe is giving “yes” or “no” answers to these queries, sometimes together with some additional information. During the course of the game Ulrich may issue a *challenge* to Agathe’s earlier replies. We (semi-)formally define this via a description of the possible moves.

*Round k*: Player *I* states “ $i_k$ ”. This can either be

(i) a sentence  $\sigma$ , of  $\mathcal{L}^+$ , in which case Player *II*’s reply is either “ $\sigma$ ” or “ $\neg\sigma$ ” (meaning yes, “ $\sigma \in \Sigma$ ” or, no, “ $\neg\sigma \in \Sigma$ ”); additionally, if  $\sigma$  is of the form “ $\exists v_0 \psi(v_0)$ ” and she wishes to answer “yes”, then she must also choose some  $n \in \mathbb{N}$  and at the same time play “ $\psi[\bar{n}]$ ” as well as  $\sigma$  (so in this case  $m_k$  codes this pair of sentences).

(ii) Player *I* may alternatively state a *challenge* to Player *II*. The challenges may come in one of two forms: (A) either he plays  $i_k \neq 0$  that is a code of a proof of “ $0 = 1$ ” from a (finite) list  $m_{i_1}, \dots, m_{i_l}$  of sentences that *II* has already played in earlier rounds - thus demonstrating that *II*’s list is inconsistent. His other form, (B) is that he may challenge an earlier assertion by *II* of the form “ $\ulcorner \sigma \urcorner \notin \dot{T}$ ”, or “ $\ulcorner \sigma \urcorner \in \dot{T}$ ”.

Additionally to these Rules, are requirements that Player *II* attempt to falsify  $\varphi$ : if queried by Player *I* on  $\varphi$  she *must* reply  $\neg\varphi$  (or lose).

The last rule together with the description at *Round k* comprise the *basic rules* of the game  $G_\varphi$ . If anybody disobeys these rules, then the first to do so forfeits the game. If Player *I* issues a “consistency” challenge, then if he is correct, he wins outright and the game is over; however if he is incorrect Player *II* wins outright. If Player *I* issues a challenge of type (B) to some earlier assertion by *II* of the form “ $\ulcorner \sigma \urcorner \notin \dot{T}$ ”, or “ $\ulcorner \sigma \urcorner \in \dot{T}$ ”, then play in  $G_\varphi$  is halted, and play starts afresh in  $G_\sigma$  (or  $G_{\neg\sigma}$  if “ $\ulcorner \sigma \urcorner \in \dot{T}$ ” was the challenge). We can thus think of  $G_\sigma$  as a “subgame” of  $G_\varphi$ , but in any case it is defined from  $\sigma$  (or  $\neg\sigma$ ) just as  $G_\varphi$  was defined from  $\varphi$ .

**Ulrich wins  $G_\varphi$**  if and only if (i) *II* makes a mistake on the basic rules of the game (or any *I*-initiated subgame) at some stage, **or** (ii) he makes a successful challenge to the consistency of the sentences *II* is playing in  $G_\varphi$  or in the current subgame. Thus, for *I* to win, the overall game must be finite in length.

Note:  $II$  thus wins precisely when: (a)  $I$  makes a false accusation that her list is inconsistent; or (b) she manages to make infinitely many moves in  $G_\varphi$  or in any initiated subgame; or else (c) through the whole course of play  $I$  initiates infinitely many subgames.



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*$I$  has a winning strategy in  $G_\varphi \iff \varphi \in \Gamma_\infty^+$  where  $\Gamma_\infty = \langle \Gamma_\infty^+, \Gamma_\infty^- \rangle$  is the least Kripkean supervaluation fixed point.*

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### Lemma

*I* has a winning strategy in  $G_\varphi \iff \varphi \in \Gamma_\infty^+$  where  $\Gamma_\infty = \langle \Gamma_\infty^+, \Gamma_\infty^- \rangle$  is the least Kripkean supervaluation fixed point.

**Proof:** ( $\Leftarrow$ ) Suppose  $\varphi \in \Gamma_{\alpha_0+1}^+ \setminus \Gamma_{\alpha_0}^+$  (we'll say that " $\text{rk}(\varphi) = \alpha_0$ "). *I* then plays out some  $\Sigma$  and  $\Psi$  as extension for  $\dot{T}$ . If she follows the basic rule of declaring " $\neg\varphi \in \Sigma$ " when asked, then  $\Psi$  cannot be compatible with  $(\Gamma_{\alpha_0}^+, \Gamma_{\alpha_0}^-)$  as  $\varphi \in \Gamma_{\alpha_0+1}^+$ . Hence either:

- (i) For some  $\sigma_1 \in \Gamma_{\alpha_0}^+$ ,  $\sigma_1 \notin \Psi$ , or:
- (ii) For some  $\sigma_1 \in \Gamma_{\alpha_0}^-$ ,  $\sigma_1 \in \Psi$

As part of his strategy, *I* makes sure that he asks every query of the form " $\tau \in \dot{T}$ " during his course of play. (Indeed *I* can ensure the consistency and also the completeness of the pertinent  $\Sigma$  of any infinite run of any subgame, by querying every possible sentence.)

At some point then, suppose Case (i) (or Case (ii)) holds, and, when queried on  $?T(\sigma_1)?$ ,  $II$  states “ $\sigma_1 \notin T$ ” (or “ $\sigma_1 \in T$ ” respectively). Then  $I$  on his next move calls a challenge to this statement, and the subgame  $G_{\sigma_1}$  (or  $G_{\neg\sigma_1}$  respectively) is initiated. The point is that  $\sigma_1 \in \Gamma_{\alpha_0}^+$  (or  $\sigma_1 \in \Gamma_{\alpha_0}^-$ ). In either case (with the obvious extension of notation)  $\alpha_1 =_{\text{df}} \text{rk}(\sigma_1) < \alpha_0$ , and the subgame now being initiated is being played on a formula of lower rank. The  $\Psi(\sigma_1)$  (or  $\Psi(\neg\sigma_1)$ ) that  $II$  now will now try to play out is incompatible with  $(\Gamma_{\alpha_1}^+, \Gamma_{\alpha_1}^-)$ , (if she adheres to the basic rule of declaring that “ $\sigma_1 \notin \Psi(\sigma_1)$ ” (or “ $\sigma_1 \in \Psi(\sigma_1)$ ”)), and thus at some stage in the new game  $I$  may issue a challenge on the assertion that some  $\sigma_2 \notin \Psi$ , and we have for the resultant  $\alpha_2 =_{\text{df}} \text{rk}(\sigma_2) < \alpha_1$ . Proceeding in this way, as long as  $II$  does not lose through inconsistency,  $I$  eventually challenges with some  $\sigma_k$  with  $\text{rk}(\sigma_k) = 0$ . However if  $\sigma_k \in \Gamma_1^+$  then every  $\Psi$  is compatible with  $(\Gamma_0^+, \Gamma_0^-) = (\emptyset, \emptyset)$  and  $II$  in her play of  $G_{\sigma_k}$ , simply cannot produce an extension  $\Psi$  and a *consistent* set of sentences  $\Sigma$  so that  $\langle \mathbb{N}, +, \times, 0, ', \dots \Psi \rangle \models \Sigma$ , whilst  $\langle \mathbb{N}, +, \times, 0, ', \dots \Psi \rangle \models \neg\sigma_k$ .

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**Question:** *Why did we require that she produce numeral evidence of the form  $\psi[\underline{n}]$  when she gave an affirmative response to the query: “ $\exists v_0 \psi(v_0)$ ”?*

*Answer:* Then the sets  $\Sigma$  being produced, if consistent, are true in the standard model  $\langle \mathbb{N}, +, \times, 0, ', \dots \Psi \rangle$ .

( $\implies$ ) Suppose  $\varphi \notin \Gamma_{\infty}^{+}$ . We describe how Agathe can win. By hypothesis there is  $\Psi = \Psi(\varphi)$  with  $\Psi \supseteq \Gamma_{\infty}^{+}$ ,  $\Psi \cap \Gamma_{\infty}^{-} = \emptyset$ , with  $\langle \mathbb{N}, +, \times, 0, ', \dots \Psi \rangle \models \neg\varphi$ . Whenever she is queried Agathe consults the above model and gives the appropriate reply. She thus will not lose  $G_{\varphi}$  on consistency grounds, nor by breaking any other basic rule. If she is challenged on her assertion “ $\sigma_1 \notin \dot{T}$ ” then  $\sigma_1 \notin \Gamma_{\infty}^{+}$ . The subgame initiated is  $G_{\sigma_1}$ , but as  $\sigma_1 \notin \Gamma_{\infty}^{+}$  she is no worse off than before, and can play just as well here continuing with  $\Psi$  since  $\langle \mathbb{N}, +, \times, 0, ', \dots \Psi \rangle \models \neg\sigma_1$ . If she is challenged on “ $\sigma_1 \in \dot{T}$ ” then the subgame  $G_{\neg\sigma_1}$  is initiated; but  $\neg\sigma_1 \notin \Gamma_{\infty}^{+}$ , (as  $\sigma_1 \notin \Gamma_{\infty}^{-}$ ), and so she can still continue. Clearly she can keep this up no matter how many challenges that Ulrich issues, and she will ultimately win.

QED

Same  $\mathcal{L}_T$  etc as before.

**Definition**<sup>2</sup>  $\varphi$  depends on  $\Psi$  if and only if:

$$\forall B, H \subseteq \mathcal{L}_T, \varphi(\mathcal{M}, H) \iff \varphi(\mathcal{M}, B) \text{ iff } \varphi(\mathcal{M}, \Psi \cap H) \iff \varphi(\mathcal{M}, \Psi \cap B)$$

- Equivalently:  $\forall H \subseteq \mathcal{L}_T, \varphi(\mathcal{M}, \Psi) \iff \varphi(\mathcal{M}, \Psi \cap H)$ .

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<sup>2</sup>H.Leitgeb "What Truth Depends on", JPL, 34, 2005



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**Definition**  $D(\Psi) = \{\ulcorner \varphi \urcorner \mid \varphi \text{ depends on } \Psi\}$ .

- $D$  is monotonic, and  $\Pi_1^1$ ; we set  $\Phi_0 = \emptyset$ ;  $\Phi_\infty = \bigcup_\alpha \Phi_\alpha$ , where  $\Phi_{\alpha+1} = D(\Phi_\alpha)$  etc.

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**Definition**  $D(\Psi) = \{\ulcorner \varphi \urcorner \mid \varphi \text{ depends on } \Psi\}$ .

- $D$  is monotonic, and  $\Pi_1^1$ ; we set  $\Phi_0 = \emptyset$ ;  $\Phi_\infty = \bigcup_\alpha \Phi_\alpha$ , where  $\Phi_{\alpha+1} = D(\Phi_\alpha)$  etc.
- Leitgeb calls the sentences in  $\Phi_\infty$ , the least fixed point, *grounded*. Of the *ungrounded*, we call those  $\lambda$  who depend on themselves, (i.e.  $\{\lambda\}$ ), *self-referential*.

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# A general result on positive monotone inductive fixed points

## Theorem

*(Moschovakis, Aczel) Suppose  $A$  is positive monotone inductive over a countable structure  $(\mathbb{N}, +, \times, \dots, \vec{R}, \vec{F})$ . Then there is an open set  $B$  in  $\mathbb{N} \times \mathbb{N}^{\mathbb{N}}$  so that  $n \in A$  iff  $I$  has a winning strategy in the open game  $G_{B_n}$  where  $B_n =_{df} \{\vec{k} \mid (n, \vec{k}) \in B\}$*

# Characterising Dependency groundedness

We now describe the variant of the game which characterises the complete  $\Pi_1^1$  set of *(dependency) grounded sentences*

$$\Phi_\infty = \bigcup_\alpha \Phi_\alpha.$$

$G_\varphi^*$  is played in a similar fashion, but now *II* must produce two extensions  $B_0, B_1$  and sets of sentences  $\Sigma_0, \Sigma_1$  (say she attends to queries about  $B_0, \Sigma_0$  in even numbered rounds, and to  $B_1, \Sigma_1$  on odd numbered ones). She is trying to ensure that

$(\varphi)_{(\mathbb{N}, B_0)} \Leftrightarrow (\neg\varphi)_{(\mathbb{N}, B_1)}$  and so when queried about  $\varphi$  must answer accordingly. The basic rules are the same *mutatis mutandis* and *I* may still challenge on grounds of consistency, with the same outcomes. If however *II* has earlier asserted “ $\sigma \in B_0$ ” and “ $\sigma \notin B_1$ ” (or *vice versa*) then *I* may issue a challenge, and the subgame  $G_\sigma^*$  is initiated (again the subgame is the same as the game: she tries to produce two extensions  $B_0(\sigma), B_1(\sigma)$  etc., etc.) Again, if neither player messes up their basic rules, then if the overall game lasts for infinitely many stages *II* wins.

## Lemma

*I has a winning strategy in  $G_\varphi^* \iff \varphi \in \Phi_\infty$ .*

**Proof:** ( $\Leftarrow$ ) Suppose now  $\varphi \in \Phi_{\alpha+1} \setminus \Phi_\alpha$ ; we set  $\text{rk}^D(\varphi) = \alpha$ . By the definition of dependency, if  $(\varphi)_{(\mathbb{N}, B_0)} \Leftrightarrow (\neg\varphi)_{(\mathbb{N}, B_1)}$ , then  $B_0 \cap \Phi_\alpha \neq B_1 \cap \Phi_\alpha$ . Hence if *II* is trying to produce such  $B_0, B_1$  for some  $\sigma_1 \in \Phi_\alpha$  she must answer “ $\sigma_1 \notin B_0$ ” and “ $\sigma_1 \in B_1$ ” (or *vice versa*) when queried by Ulrich, and the latter may now issue a challenge and the game proceeds to  $G_{\sigma_1}^*$ . Now of course  $\alpha_1 =_{\text{df}} \text{rk}^*(\sigma_1) < \alpha_0$ , and if no one messes up their basic rules, we arrive as before at the situation of playing in  $G_{\sigma_k}^*$  where  $\text{rk}^D(\sigma_k) = 0$ . But here, as  $\Phi_0 = \emptyset$ , for every  $B, B'$ ,  $(\sigma_k)_{(\mathbb{N}, B)} \Leftrightarrow (\sigma_k)_{(\mathbb{N}, B')}$ .

$(\implies)$  Suppose  $\varphi \notin \Phi_\infty$ . Then there exists  $B_0$  with  
 $(\varphi)_{(\mathbb{N}, B_0)} \Leftrightarrow (\neg\varphi)_{(\mathbb{N}, B_0 \cap \Phi_\infty)}$  She may then play out the complete  
theories of the two models  $\langle \mathbb{N}, \dots, B_0 \rangle, \langle \mathbb{N}, \dots, B_0 \cap \Phi_\infty \rangle$ . If she  
is challenged at some point on her assertions amounting to  
 $\sigma \in B_0 \setminus B_0 \cap \Phi_\infty$ , then even when the subgame  $G_\sigma^*$  is initiated we  
have  $\sigma \notin \Phi_\infty$  and she is no worse off than before, and can  
continue in the same fashion using some  $B_2$  with  
 $(\sigma)_{(\mathbb{N}, B_2)} \Leftrightarrow (\neg\sigma)_{(\mathbb{N}, B_2 \cap \Phi_\infty)}$ .

QED

# Other theories of truth

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## Theorem

*(i) For Field's theory of truth<sup>a</sup> over  $\mathcal{M} = \mathbb{N}$ , the set of 'ultimate truths',  $U$ , cannot be the set of sentences for which a player has a winning strategy in any open game. Moreover no game with even  $\Sigma_2^0$ -payoff set of infinite sequences can be used here.*

*(ii) The same is true for the set of stable truths under a Herzbergerian limit rule of a single revision sequence starting with some (recursive) distribution of truth values.*



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(ii) *The same is true for the set of stable truths under a Herzbergerian limit rule of a single revision sequence starting with some (recursive) distribution of truth values.*

**Theorem** *There is a  $\Sigma_3^0$  set,  $B \subseteq \mathbb{N} \times \mathbb{N}^{\mathbb{N}}$ , so that  $\sigma \in U$  iff  $I$  has a w.s. in  $G_{B_\sigma}$  where  $B_\sigma = \{\vec{k} \in \mathbb{N}^{\mathbb{N}} \mid (\ulcorner \sigma \urcorner, \vec{k}) \in B\}$ .*

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<sup>a</sup>H. Field *A Revenge Immune solution of the semantic paradoxes*, JPL, 2003

# Full Gupta-Belnap Revision Theoretic Truth

- The set  $S$  of *revision-theoretic stable truths*<sup>3</sup> (under any limit rule) forms a complete  $\Pi_2^1$  set of integers.
- Again on general grounds, this set cannot be represented as the set of games for which  $I$  has a winning strategy. But it's complement can:

## Theorem

There is a set  $\Pi_1^1$  set,  $B^S \subseteq \mathbb{N} \times \mathbb{N}^{\mathbb{N}}$ , so that  $\sigma \notin S$  iff  $I$  has a w.s. in  $G_{B_\sigma^S}$  where  $B_\sigma^S = \{\vec{k} \in \mathbb{N}^{\mathbb{N}} \mid (\ulcorner \sigma \urcorner, \vec{k}) \in B^S\}$ .

- However to prove this theorem requires going beyond Zermelo-Fraenkel set theory, and assuming the existence of large cardinals. We need *Determinacy*( $\Pi_1^1$ ).

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<sup>3</sup>A.Gupta& N.Belnap *The Revision Theory of Truth*, MIT Press 1993