## Dependent Double Branching Annihilating Random Walk

Joint with Attila László Nagy

#### Márton Balázs

University of Bristol

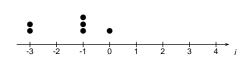
Pspde iii, University of Minho 17 December, 2014.

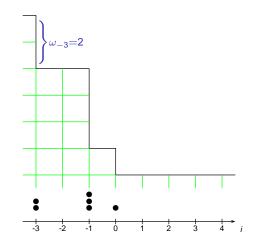
#### Non-attractivity and the second class particle

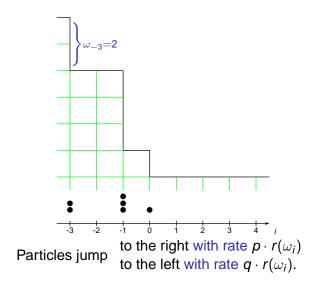
A mean field model

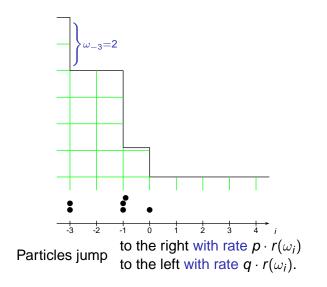
Positive recurrence

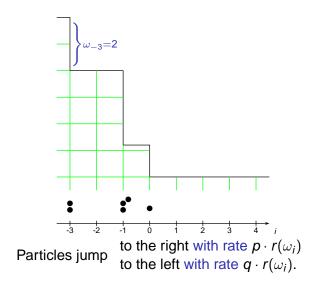
Two words on the proof

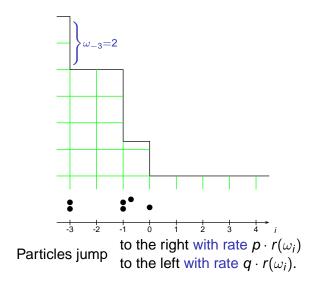


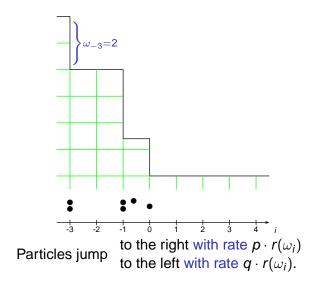


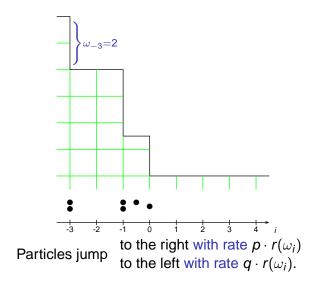


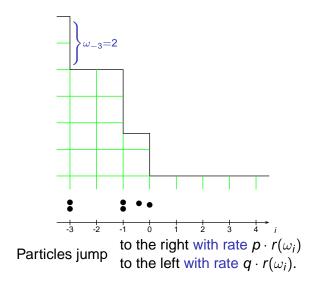


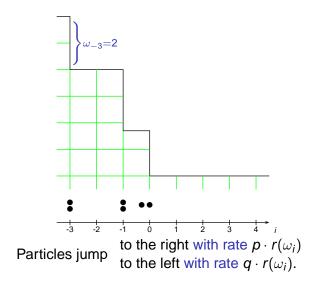


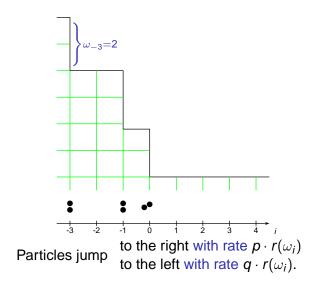


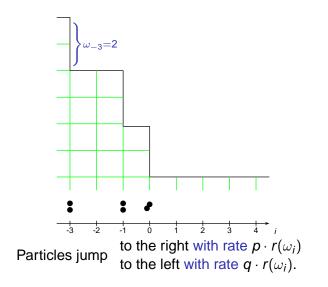


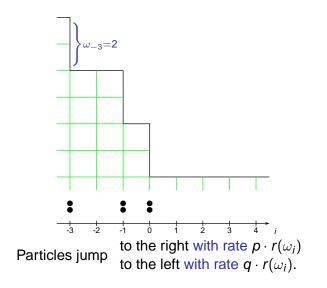


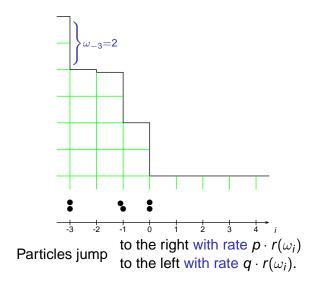


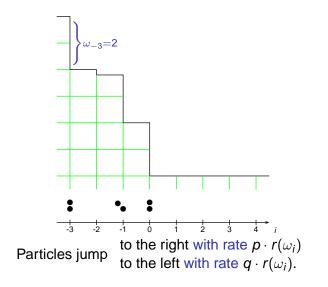


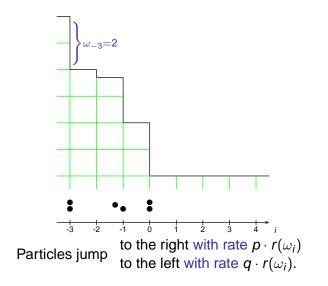


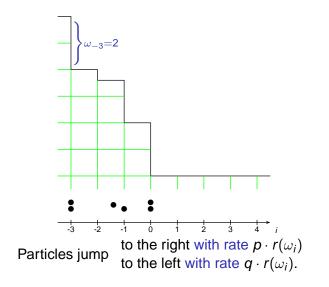


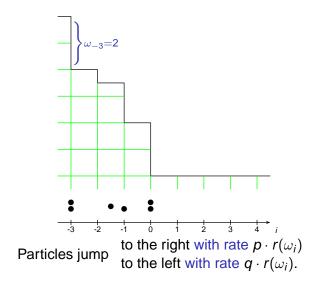


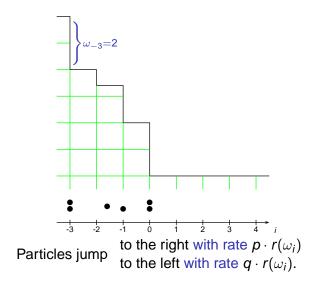


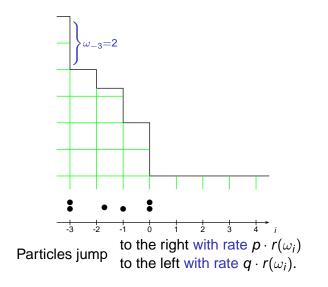


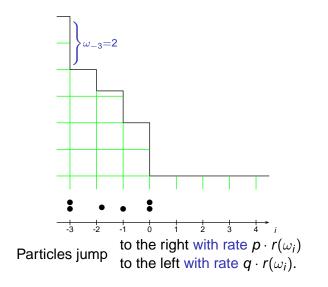


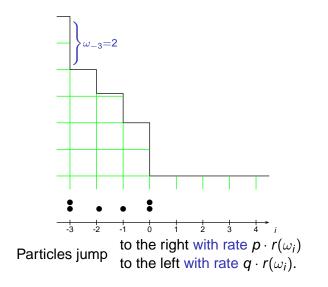


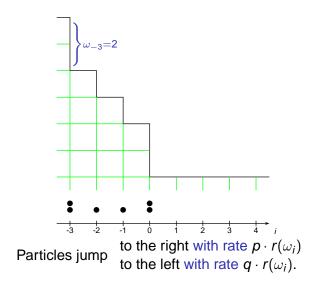


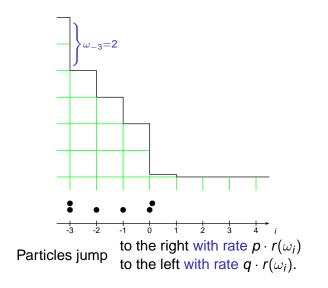


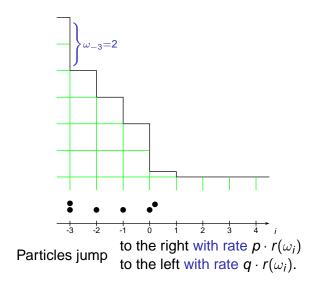


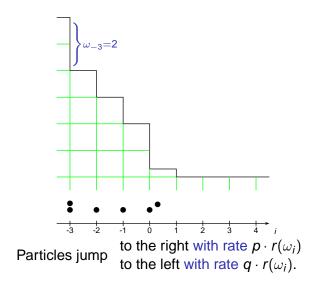


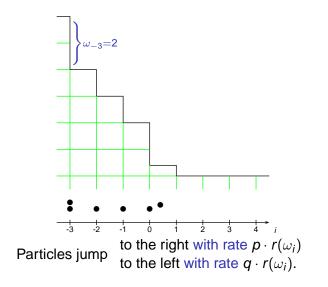


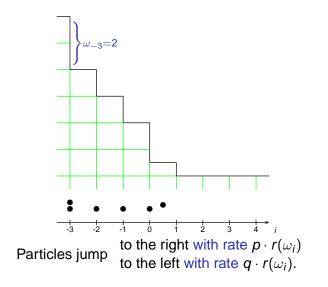


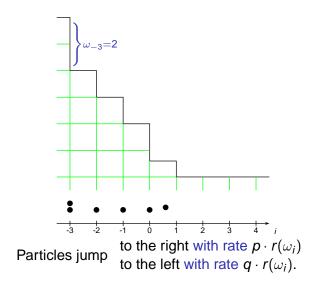


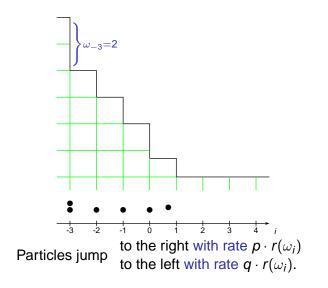


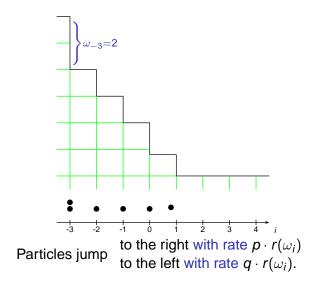


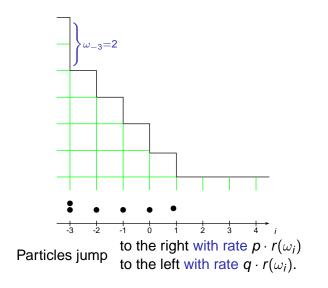


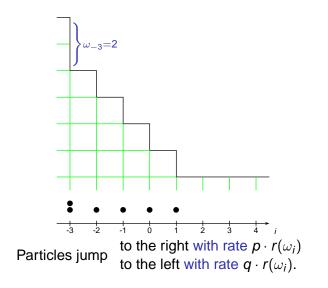






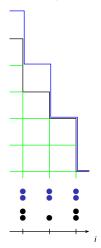


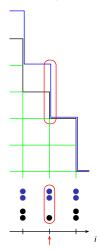


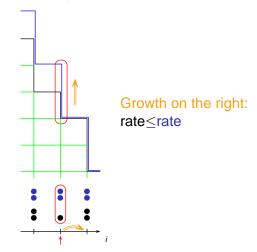


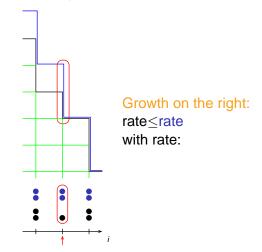
#### The second class particle: attractive case

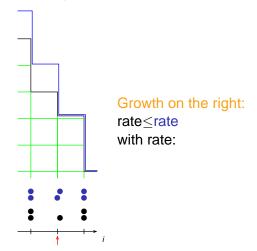
States  $\omega$  and  $\omega$  only differ at one site.

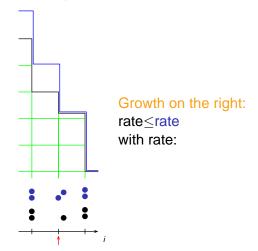


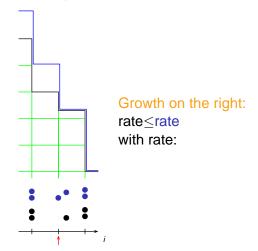


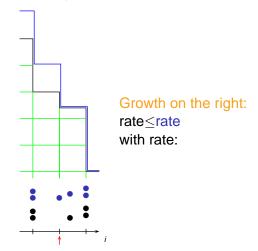


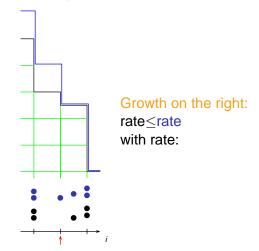


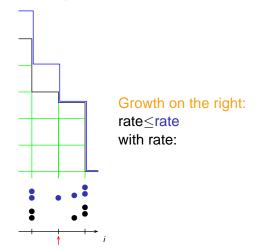


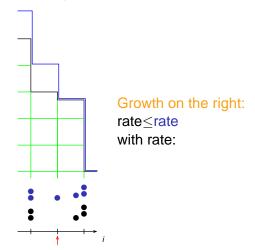


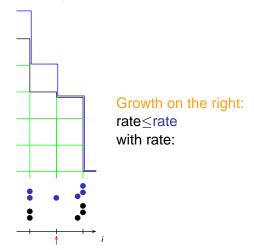


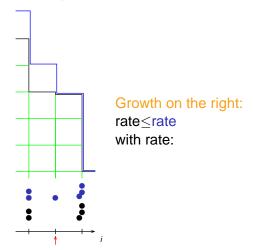


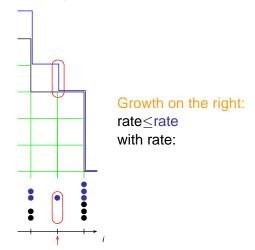


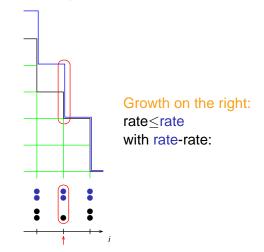


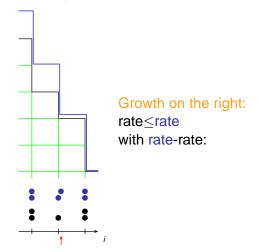


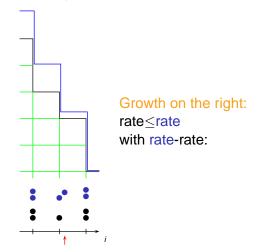


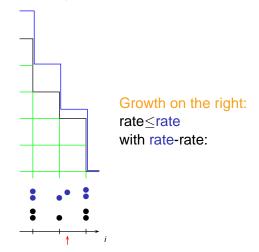


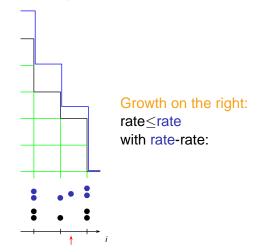


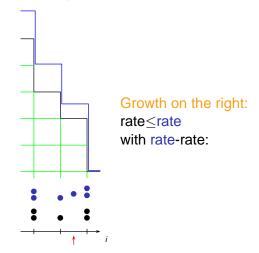


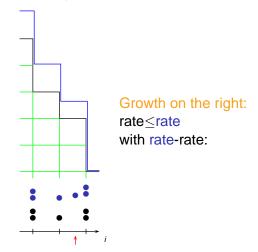


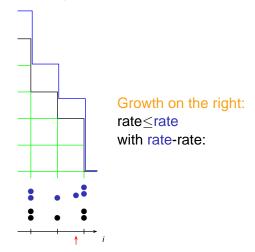


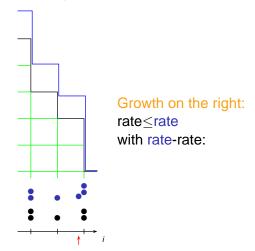


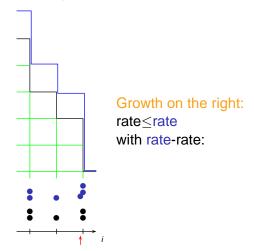


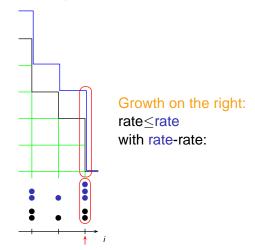


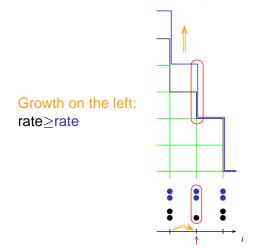


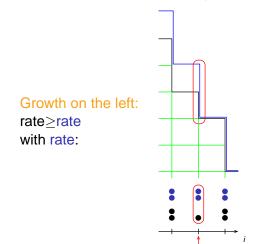


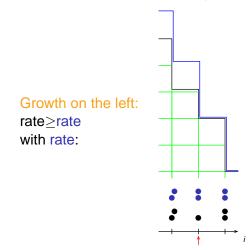


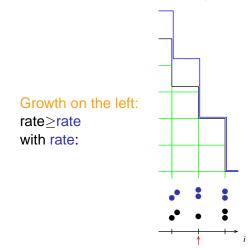


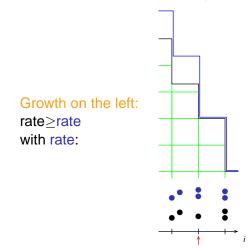


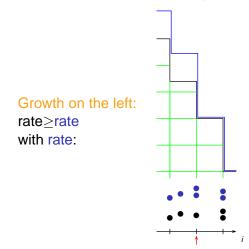


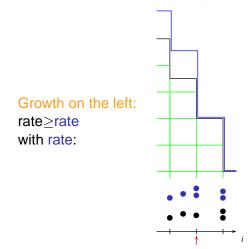


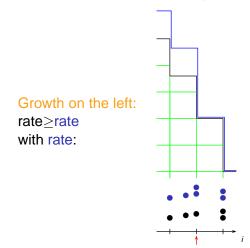


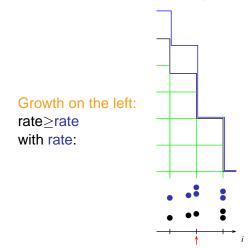


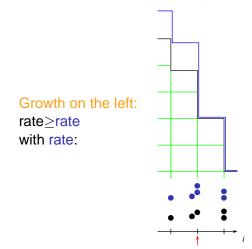


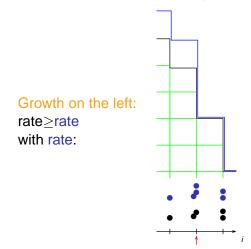


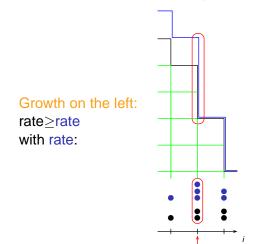


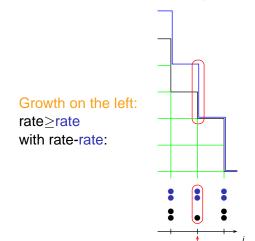


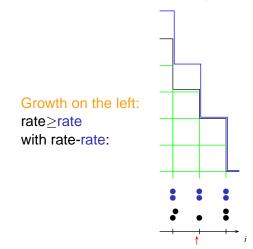


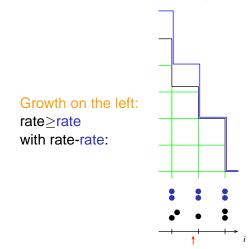


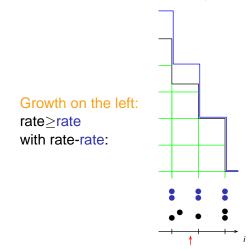


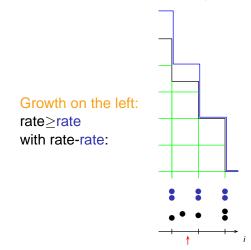


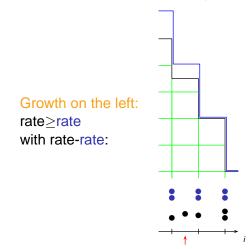


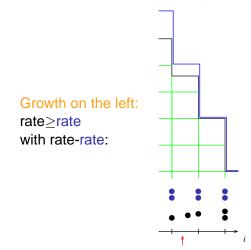


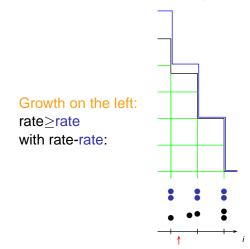


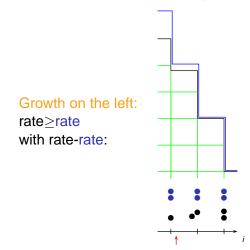


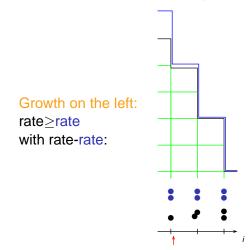


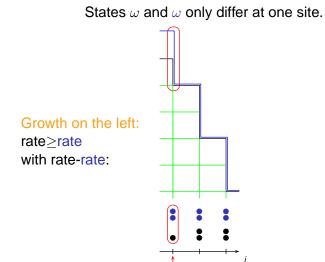


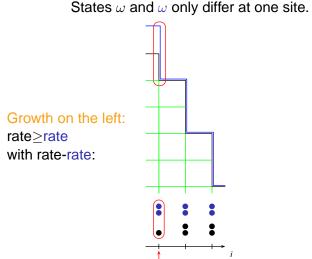




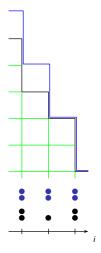


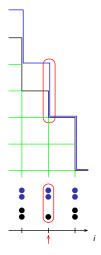


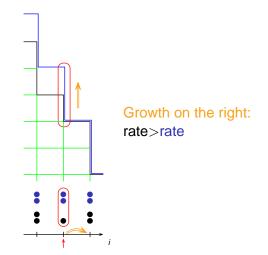


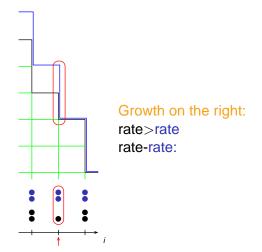


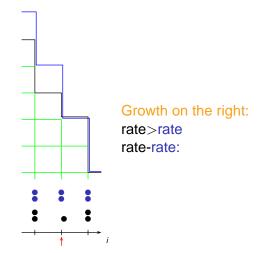
A single discrepancy t, the second class particle, is conserved.

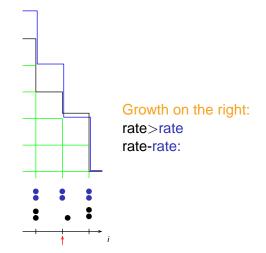


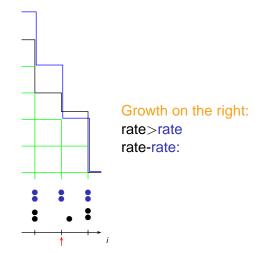


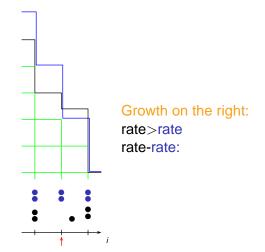


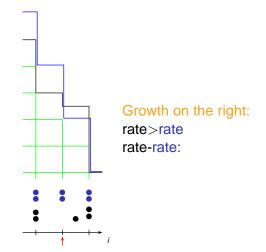


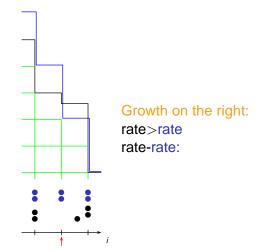


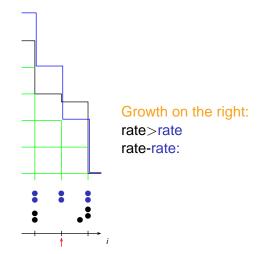


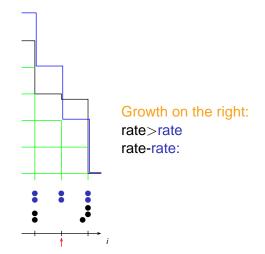


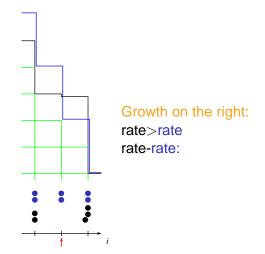


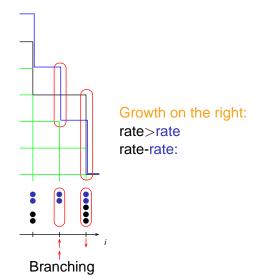


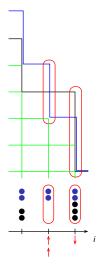


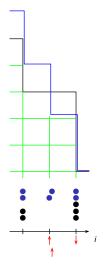


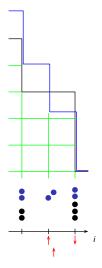


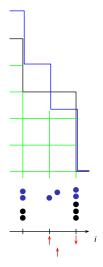


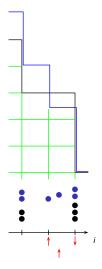


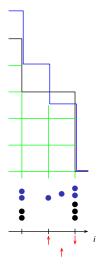


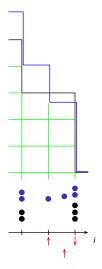


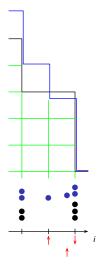


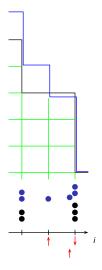


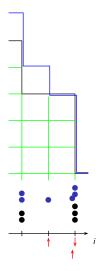


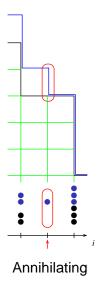


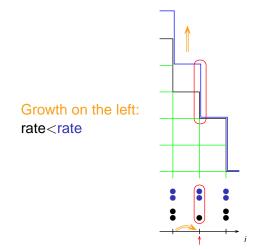




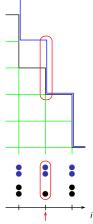


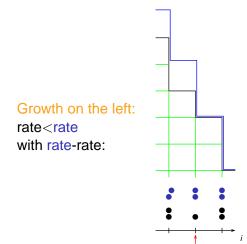


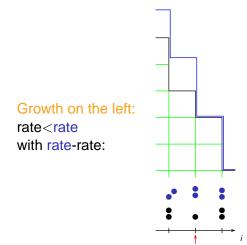


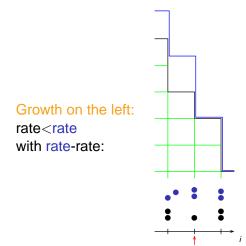


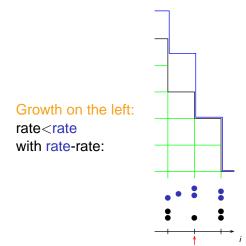
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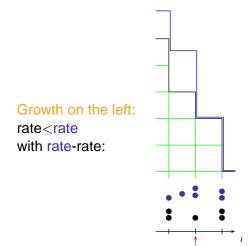


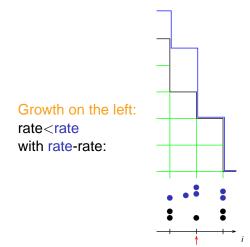


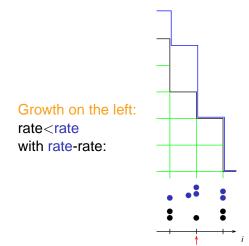


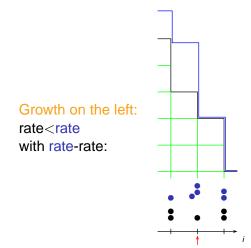


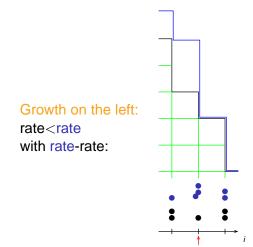


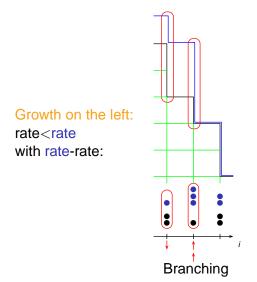


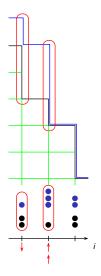


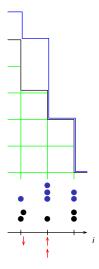


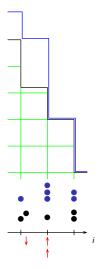


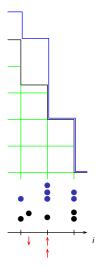


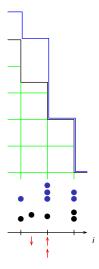


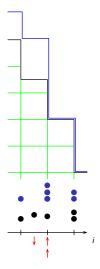


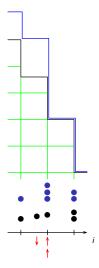


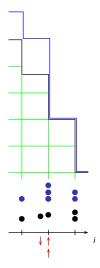


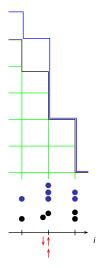


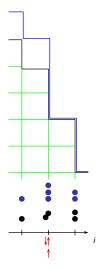


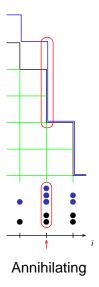












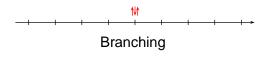
#### We are facing a

- nearest neighbour
- parity conserving
- branching
- annihilating process
- on the dynamic background of first class particles.

The aim is to control the number of  $\dagger$  and  $\downarrow$ 's. Idea from Bálint Tóth.

∽ homog2.avi





































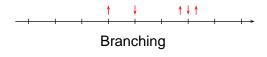






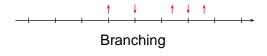


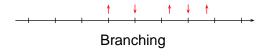








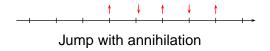


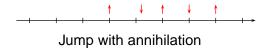


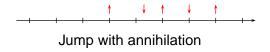


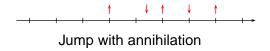


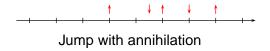


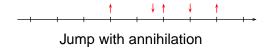


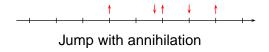


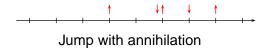


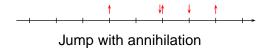


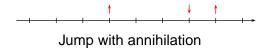


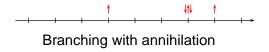


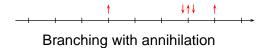


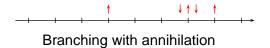




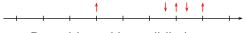






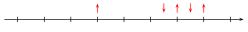


#### A model we can say something about:



Branching with annihilation

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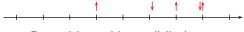


Branching with annihilation

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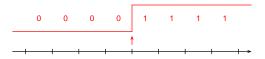


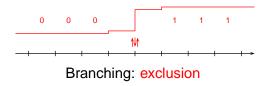
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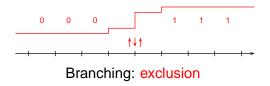
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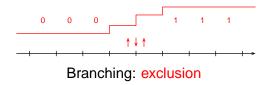


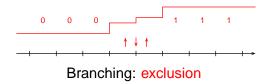
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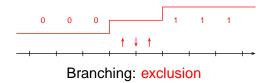


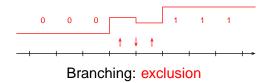


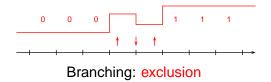


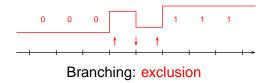


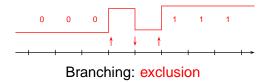


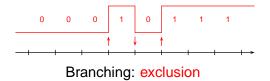


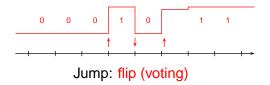


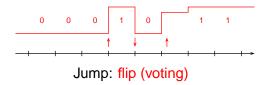


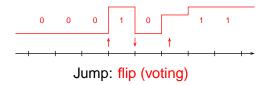


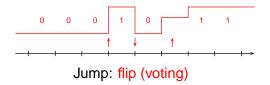


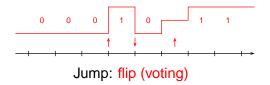


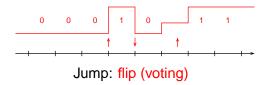


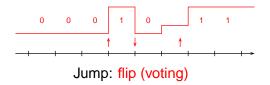


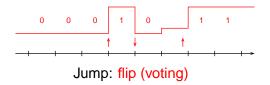


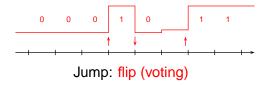


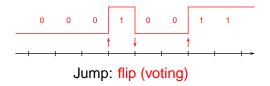


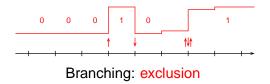


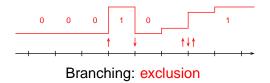


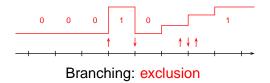


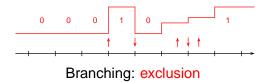


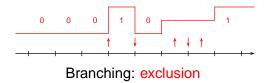


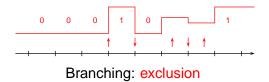




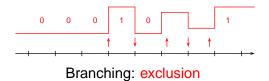




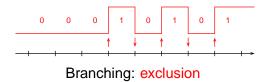




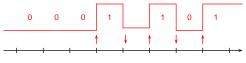




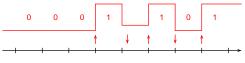




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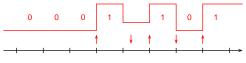


Jump with annihilation: flip (voting)

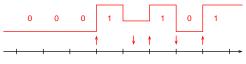


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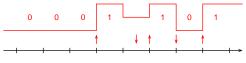
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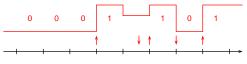
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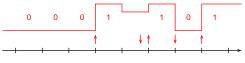
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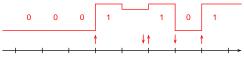
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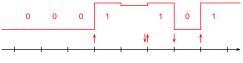
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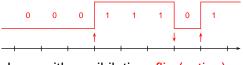
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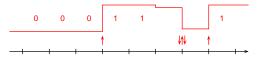


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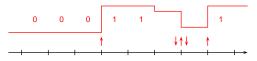


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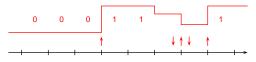




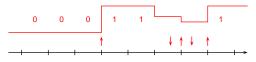
Branching with annihilation: exclusion



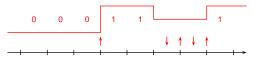
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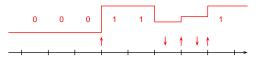
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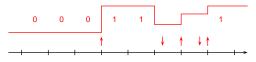
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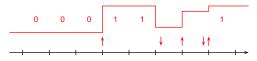
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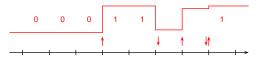
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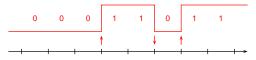
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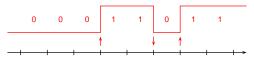


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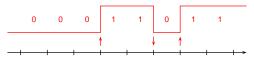
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Branching with annihilation: exclusion

Double branching-annihilating random walks (DBARW)

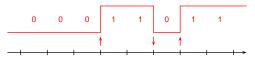
A model we can say something about:



Branching with annihilation: exclusion

- Double branching-annihilating random walks (DBARW)
- ^'s and \is always alternate;

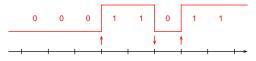
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Branching with annihilation: exclusion

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- t's and is always alternate;
- their algebraic sum is constant in time.

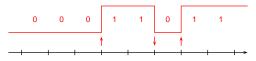
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Branching with annihilation: exclusion

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Branching with annihilation: exclusion

- Double branching-annihilating random walks (DBARW)
- I's and I's always alternate;
- their algebraic sum is constant in time.
- Nothing is monotone.

Question: Is the process, as seen by the leftmost 1, recurrent?



First instance of DBARW we could find in the literature: A. Sudbury '90. Positive recurrence: V. Belitsky, P.A. Ferrari, M.V. Menshikov and S.Y. Popov '01; A. Sturm and J.M. Swart '08. *Results are very sensitive to the details of branching.* 



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But: true second class particles interact (*common background* of first class particles).



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But: true second class particles interact (*common background* of first class particles).

→ Repeat the Sturm-Swart proof with configuration dependent jump rates. Jump rates can depend on the whole configuration.

Conditions on the jumping and branching rates:

Translation invariance.

- Translation invariance.
- Uniform lower bound on jumping rates: no particles are stuck.

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- Uniform lower bound on jumping rates: no particles are stuck.
- Bounds on the branching rates.
- ▶ Bounds on the difference for branching rates of *t*'s and *t*'s.
- Weak dependence on particles far away.
- No repulsion in the jumping rates between particles. (A bit of repulsion locally is still OK.)

#### Theorem

Then, starting from a single t:

 The process takes finitely many steps in finite time (construction).

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- (Extension of all this to non nearest neighbour symmetric branching.)

#### An example

- Branching rates: constant.
- Jump rate to the right:

$$\frac{1}{2} + \sum_{\text{particle on right}} \frac{1}{\text{distance}^{\alpha}},$$

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 $\alpha > 1.$ 

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Unfortunately we do not seem to be there yet... This is not covered at the moment. But a small modification that respects parity in a peculiar way seems to work.

# Another example

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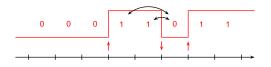
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This one is fine.

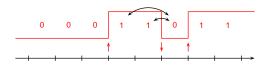
# Two words on the proof



Main tool 1: the number of inversions, i.e., wrongly ordered 1-0 pairs.

If there are too many of them, the generator is negative on the number of these pairs.

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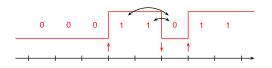
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<u>Main tool 2:</u> if the process is not tight, then on the long run there cannot be any finite number of particles:

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Thank you.